



Bluetooth Low Energy
(BLE)

Bluetooth “classic”

- The “conventional” Bluetooth
- 2.4GHz
- Range: 1m - 100m (10m typical)
- Connection-oriented: audio, file transfer, networking
- Reasonably fast data rate: **2.1** Mbps
- Power consumption:
 - < Wifi < 3G



Bluetooth Low Energy

- "Bluetooth Smart"
- Light-weight subset of classic Bluetooth
 - Operates in same freq. Range
 - introduced as part of the Bluetooth 4.0 core specification
- Started by Nokia as an in-house project called "Wibree"
- Target Apps:
 - Wireless battery-powered sensors eg. heart rate, thermometer, wearables
 - Low bandwidth
 - No always on, constrained devices



BLE Applications



Health Care



Sports/Fitness



Security



Automation



Entertainment



Toys



Pay Systems



Time Services



Proximity

Bluetooth Classifications

- **Bluetooth Classic**

- high throughput, e.g. wireless audio and file transmission.

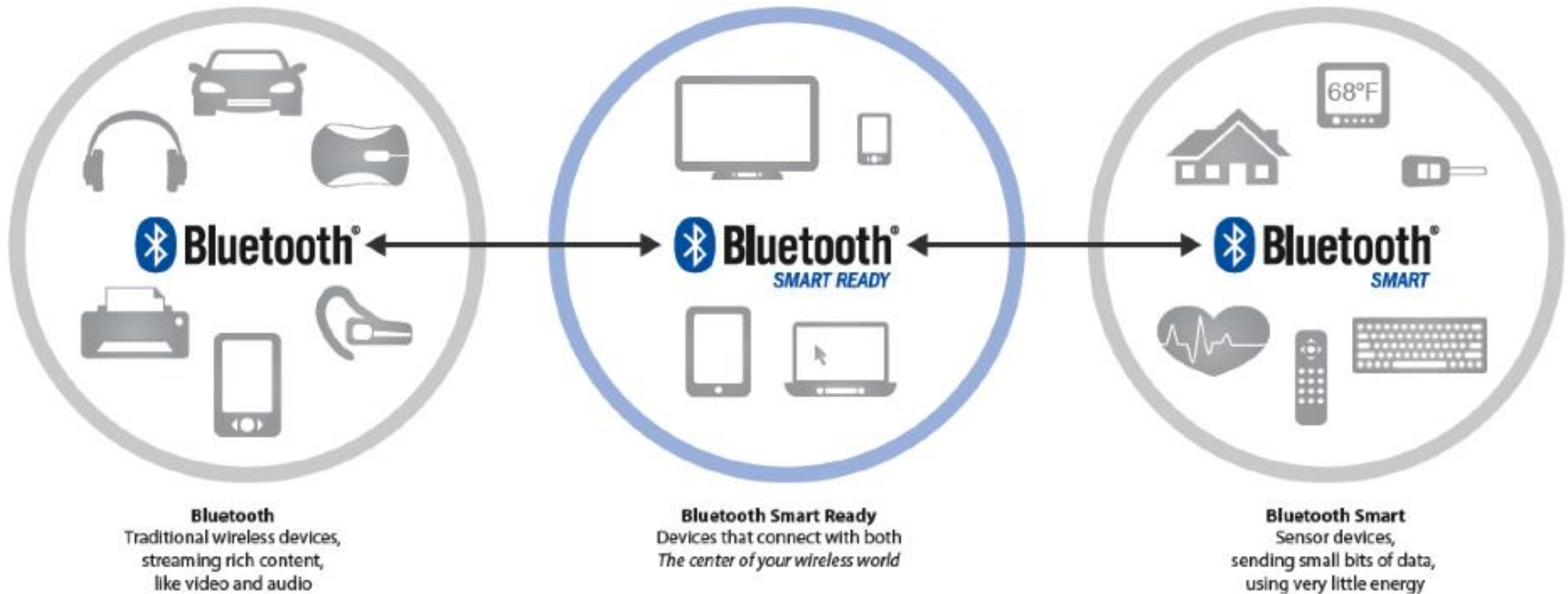
- **Bluetooth Smart**

- State information
- Devices with low-duty cycles

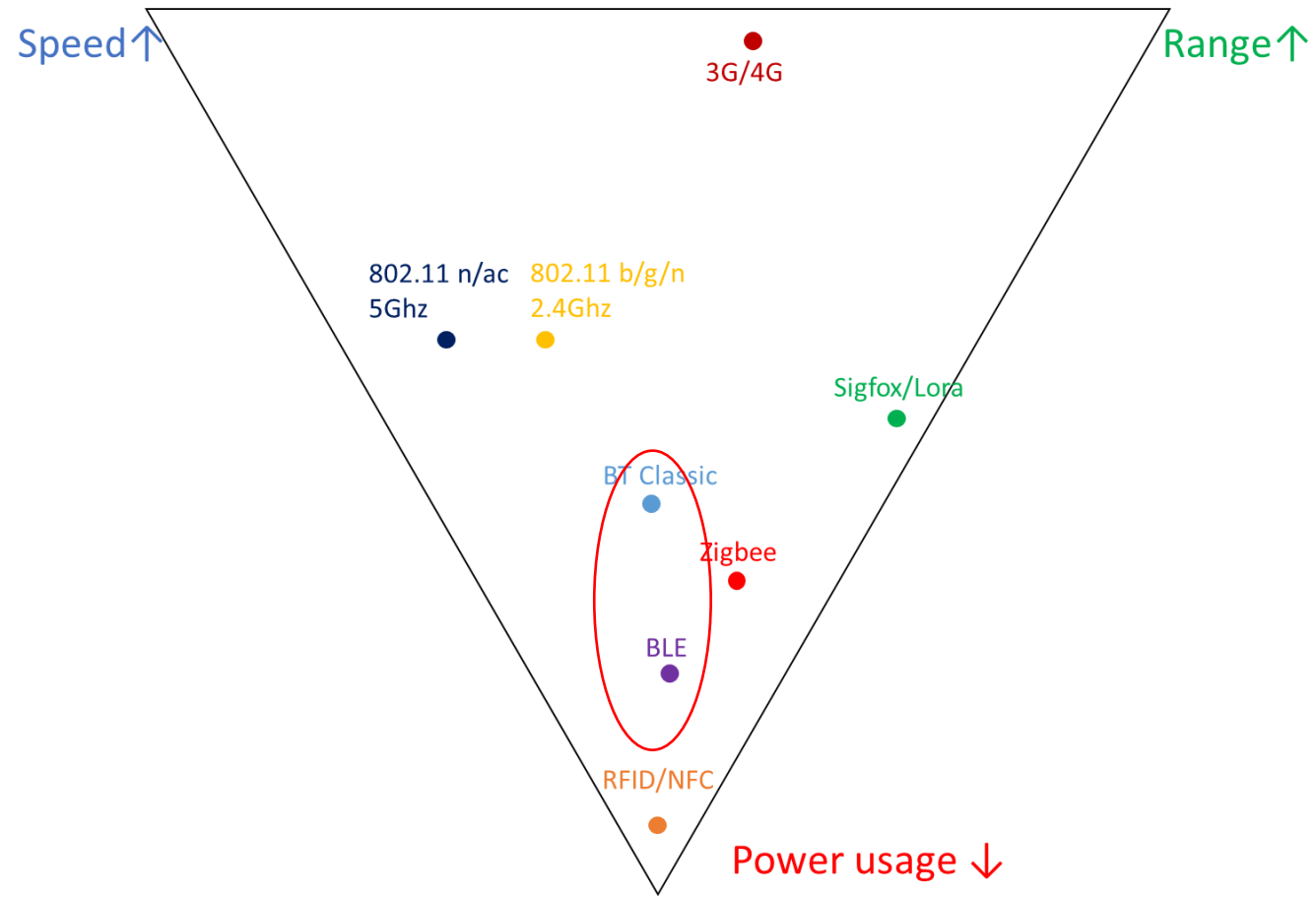
- **Bluetooth SmartReady**

- These devices are essentially the “hub” devices such as computers, smartphones, etc. They support both the “classic” and “smart” devices, just as our smartphones can connect to a Bluetooth speaker to transmit audio and also communicate to a fitness tracker.

Bluetooth family



Wireless Technologies Comparison



BLE vs Classic

- Bluetooth and Bluetooth Low Energy are used for different purposes
- Bluetooth Classic
 - can handle a lot of data
 - consumes battery quickly
- BLE
 - used for applications that do not need to exchange large amounts of data
 - cheap
 - Marginally further range

BLE Platform Support

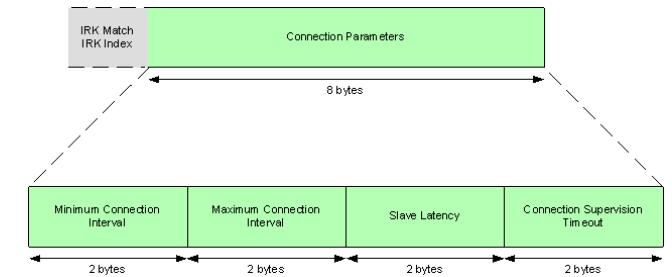
- Bluetooth **4.0** + (and Bluetooth Low Energy) is available on most major platforms:
 - iOS5+
 - Android 4.3+
 - Apple OS X 10.6+
 - Windows 8 +
 - GNU/Linux Vanilla BlueZ 4.93+

GAP and GAT for BLE

- Generic Access Profile (GAP) or Advertising
 - Information advertised to central before connection
 - Name of peripheral
 - Is it connectable?
 - Supported features (services)
- Generic Attribute Profile (GATT)
 - How to exchange data once connected
 - Identifies Services, Characteristics and Descriptors

Generic Access Profile (GAP)

- GAP responsible for “device visibility.”
- Determines how two devices can (or can't) interact with each other.



GAP Device Roles

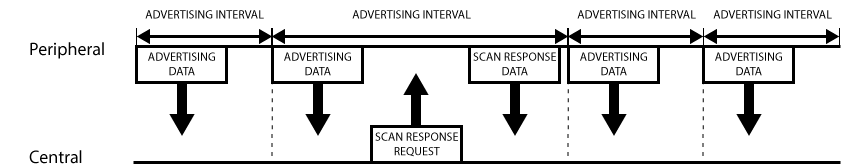
- GAP defines 2 roles for devices:
 - Central
 - Peripheral
- **Peripheral** devices are small, low power, resource constrained devices
 - Connect to a powerful central device.
- **Central** devices are usually far more processing power and memory.
 - Tablet, Mobile phone, laptop

GAP - Advertising and Scan Response Data

- 2 ways for a device to advertise with GAP
 - *Advertising Data* payload
 - *Scan Response* payload.
- Advertising data payload is mandatory
- Scan response payload is optional
 - allows device designers to fit more information in the advertising payload such a strings for a device name, etc.
- Advertising Process

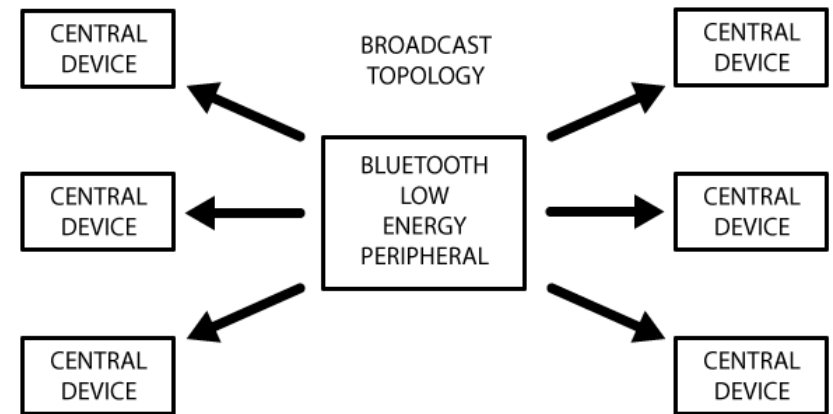
Advertising process

- Peripheral sets a specific advertising interval and transmit advertising packet
 - longer delays saves power but less responsive
- A listening device interested in the scan response payload can optionally request the scan response payload, and the peripheral will respond with the additional data.



Broadcast Network Topology

- Some devices/apps only require advertise data.
 - E.g. app requires peripheral to send data to more than one device at a time.
- Can include small amount of custom data in **31** byte advertising or scan response payloads.
- In this way, BLE peripheral can send data one-way to any devices in listening range



Bluetooth Connection

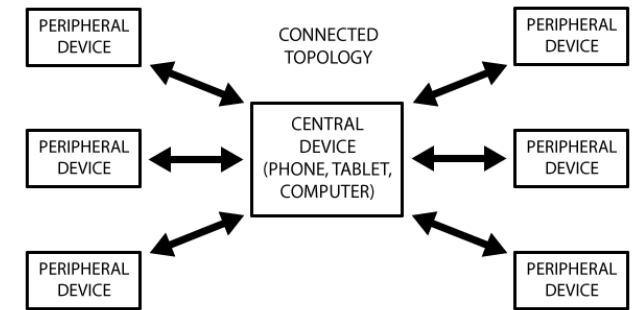
- Establishing a connection between a peripheral and a central device results in 1 to 1 communication
 - the advertising process will stop
 - no longer be able to send advertising packets
- Communication in both directions
- Must use GATT services and characteristics to communicate

Generic Attribute Profile - GATT

- Defines the way that two Bluetooth Low Energy devices transfer data back and forth
- Uses **Services** and **Characteristics**.
- With GATT, a BLE peripheral can only be connected to one central device (e.g. a mobile phone, etc.)

BLE Network Topology

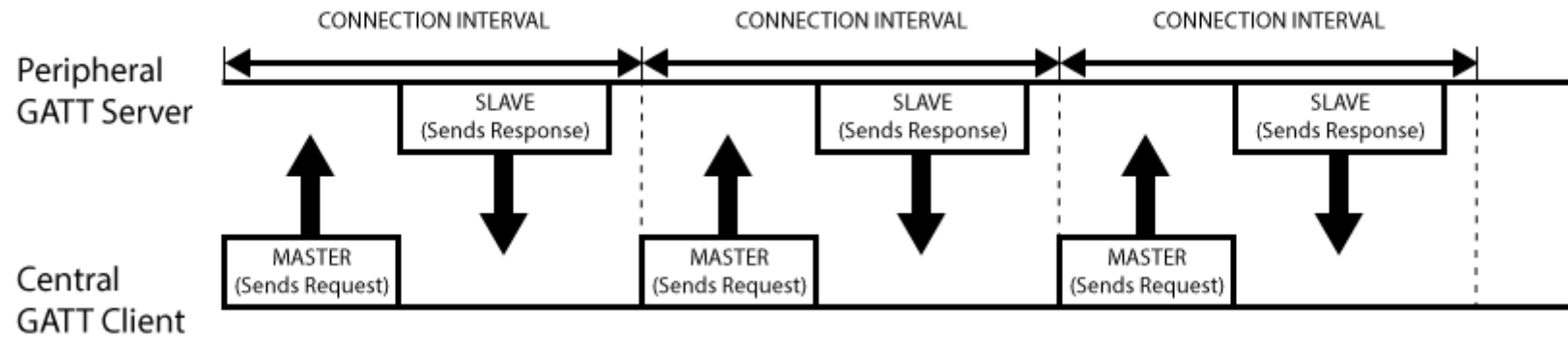
- A peripheral can only be connected to one central device
- Communication is **2** -way
- Central device can be connected to multiple peripherals.
- If data needs to be exchanged between two peripherals, a custom messaging system will need to be implemented
 - all messages pass through the central device.



GATT transactions

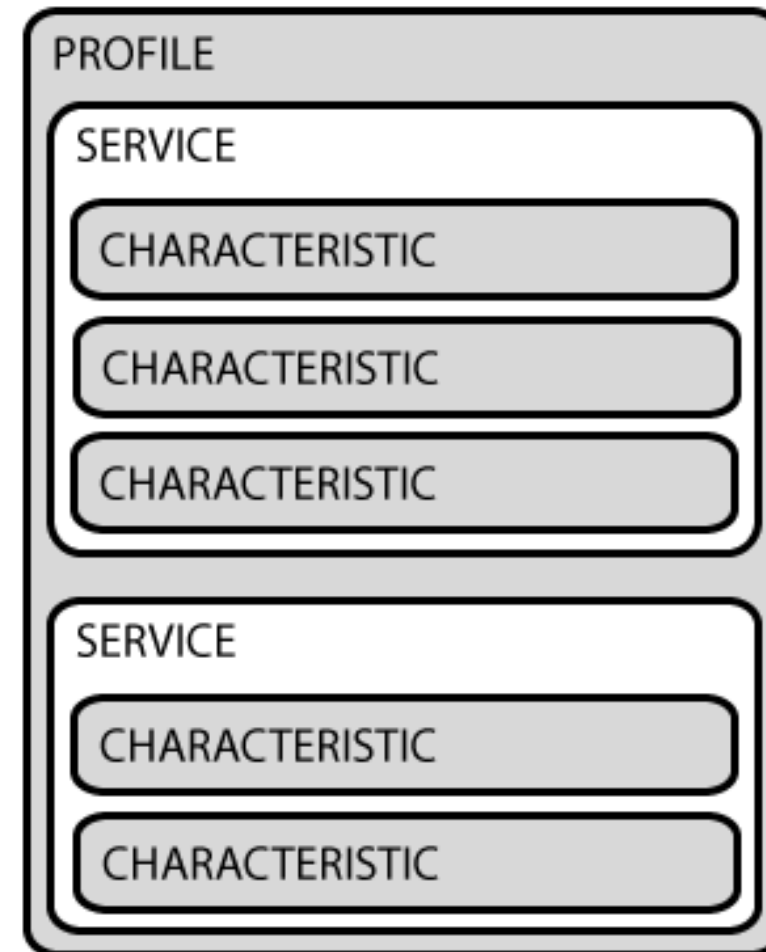
- Follows a (strange) client server relationship
- Peripheral is known as the **GATT Server**
- The **GATT Client** (the phone/tablet), which sends requests to this server.
- Follows master/slave approach
 - All transactions are started by the master device, the **GATT Client**
 - GATT client receives response from the slave device, **the GATT Server**.
- Peripheral will suggest a 'Connection Interval' to the central device, and the central device will try to reconnect every connection interval to see if any new data is available,

GATT Transactions



GATT – Services and Characteristics

- GATT transactions are based on Profiles, Services and Characteristics



GATT Profile

- A pre-defined collection of Services that has been compiled by either the Bluetooth Special Interest Group or by the peripheral designers.
 - E.g. The [Heart Rate Profile](#)
 - combines the Heart Rate Service and the Device Information Service.
- Complete list of GATT-based profiles can be found here: [Profiles Overview](#)

GATT Services

- Breaks data up into logic entities
- Contain one or more **characteristics**
- Each service distinguished by unique numeric ID called a UUID
 - 16 bit
- Set of officially adopted BLE services can be seen on the [Services](#)
- E.g. official Heart rate service
 - service has a 16-bit UUID of 0x180D
 - contains up to 3 characteristic
 - *Heart Rate Measurement, Body Sensor Location* and *Heart Rate Control Point*.

GATT Characteristics

- Represents a single data point
- Similarly to Services, each Characteristic distinguishes itself via a pre-defined UUID
 - Also use [standard characteristics defined by the Bluetooth SIG](#)
- E.G Heart Rate:
 - the [Heart Rate Measurement characteristic](#) is mandatory for the Heart Rate Service
 - Heart rate measurement has UUID of 0x2A37
- If you write apps that use BLE, **characteristics** are what you will be after with your BLE peripheral

Sources

- <https://learn.adafruit.com/introduction-to-bluetooth-low-energy/gatt>
- <https://www.bluetooth.com/specifications>